Toaster[1] installation

1- Installation of ImageJ[2] application

The Toaster plug-in is developed in *Java language* for the ImageJ application, version 1.41 or higher.

If this application is not yet installed on your computer, download it from the official ImageJ website, at http://rsbweb.nih.gov/ij/download.html. Use the **package you need according to your operating system** (Windows, Linux, McOS) and to its **architecture** (32 or 64 bits).
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Warning: you have absolutely to install the **JRE** (**Java Runtime Environment**) on your system to run a Java application; different packages are available, with or without the JRE.

After downloading, run the installer and follow the given instructions.

In the following, we suppose the ImageJ application is installed in
C:\Program Files\ImageJ\1.41

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[1] Toaster (Tree and planT Organs And Structures analyzER) is an open-source plug-in of ImageJ developped by the CIRAD and distributed under GPL license. It offers several modules to analyze the biological structures, at different scales.

[2] **ImageJ** is an open-source software developed by the *National Center for Biotechnology Information* (NCBI), for the images processing and analysis. It is distributed under GPL licence.

2- **Installation of the Toaster plug-in**.

This application is downloadable from the official web site of the project
http://umramap.cirad.fr/amap2/logiciels_amap/index.php?page=download
  ➢ Choose and download the *Toaster* plugin you need: it is an archive, i.e. a *zip* or
    a *rar* file

After downloading, unzip the file into the ***Plugins folder*** of the ImageJ location.
(~/home/ImageJ/plugins). The *Plugins* folder of *ImageJ* should be contain the *Toaster*
subfolder in which we will find the two following files:
  ➢ the *cfg_toaster* file, giving the user settings
  ➢ the *Toaster__fat.jar* file, the strictly speaking plug-in